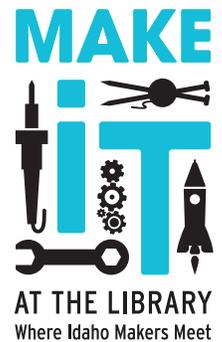


# IDAHO LIBRARY MAKERSPACES



A pilot project implemented in 2013 to support the creation of Makerspaces in five public libraries across Idaho. The Commission is providing the necessary materials, trainings, and support to implement creative STEAM-based programming for tweens and teens. The project encourages the use of new technologies and tools and will eventually expand to include opportunities for all ages.



## KEY LESSONS LEARNED

|  |  |
|--|--|
|  Plan, plan, plan....and then prepare to be FLEXIBLE!     |  Stealth programming engages reluctant teens & introduces others to Makerspace possibilities.   |
|  Makerspaces can be created in any space.                 |  Share your projects and program outcomes to: <ul style="list-style-type: none"><li>- Highlight your teens' work and creativity.</li><li>- Demonstrate the value of "making."</li><li>- Increase community participation.</li></ul> |
|  Develop an inventory management plan that works for you! |  |
|  Kids love a challenge and learn best when having fun!    |  |



Find out more on the Commission website:  
[libraries.idaho.gov/make-it-idaho](http://libraries.idaho.gov/make-it-idaho)



Or on Facebook:  
[facebook.com/makeitidaho](https://facebook.com/makeitidaho)



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