

**Idaho Family Reading Week 2020**

* **Social & Emotional Game & Activity Ideas -**
* **Keeping neuro-atypical kids in mind with games:**  Playing games provides numerous opportunities to develop or increase communication skills such as imitating words, making comments (“This is fun,” “Your turn”), making requests (“Help”) and initiating communication (“Let’s play”).
  + Be friendly, encourage them to join, but don’t worry if they want to watch.
  + Have games in an area that is quiet or separated if they need space.
  + Have sorting games, or stacking games available.
  + Pretend play is often prefered: have hats, scarves, or other accessories available on a table for interaction.
* **Adapting to change games**: “Roll with It: Problem Solving for Social Skills” (<https://www.pinterest.com/pin/412994228327323450/>) or “Feel in the Blanks” social/emotional question dice: <https://www.amazon.com/Smile-Inside-Feel-The-Blanks/dp/0989511154#ace-g2093936695>
* **Pathway2Success:** <https://www.thepathway2success.com/using-games-to-teach-social-emotional-skills/>
* **Anger catcher:** <https://www.homestoriesatoz.com/printables/help-kids-manage-anger-free-printable-game.html>
* **Kindness Bingo:** Example: <https://www.edutopia.org/discussion/kindness-game-activity> - revised link coming soon!
* **Sesame Street website:** <https://sesamestreetincommunities.org/> and App: <https://www.sesamestreet.org/apps> (see “Breathe, Think, Do with Sesame” app)